

# Heysham Head

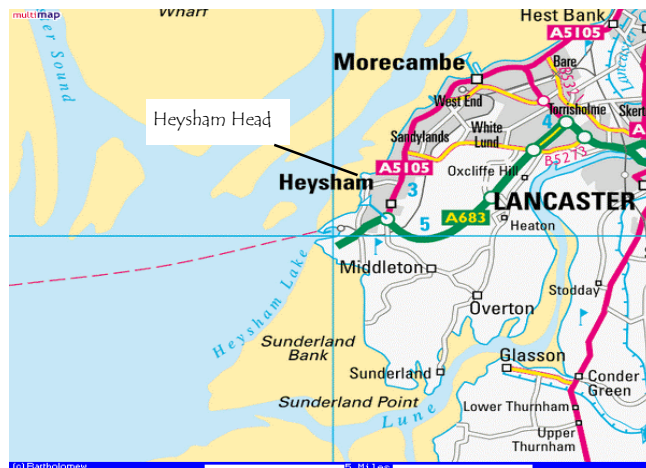
## Bouldering

### Approach. (Grid Reference 408 617)

(From the North) Enter Heysham on the A5105 from Morecambe; turn right at the Strawberry Gardens pub heading into Heysham village. Park in the village and walk towards the coast along a one-way street, until it is possible to turn left just after the Royal Hotel into the church car park.

(From the South) From Lancaster follow the signs to Heysham Port until the A683 is reached take this to a round about then follow the signs for Heysham village (A5105) continue along this road until the Strawberry Gardens Pub appears on the left and follow as for above.

### Approach Map



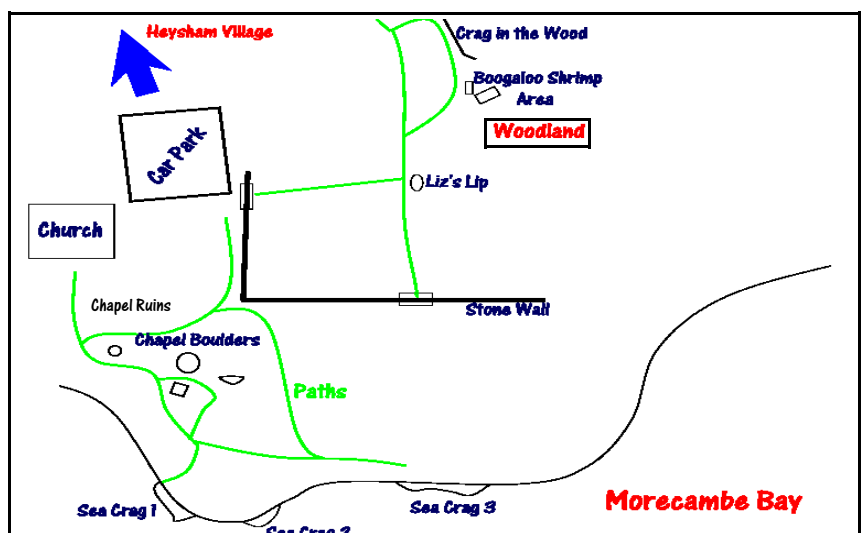
### Aspect.

Heysham Head is situated on the coast just south of the seaside resort of Morecambe. As well as some great bouldering, Heysham Head commands excellent views of Morecambe Bay and the surrounding Lakeland fells. The bouldering itself has two aspects firstly a woodland circuit which offers shelter from the wind and a dark almost gritstone like rock. Secondly a coastal circuit offering great views and a lighter coloured grainier rock. The rock is very coarse sandstone and offers great friction, although it does mince the skin, it is also peculiar in that it loses cohesion when wet, so it is advisable not to attempt to climb if the rock is at all damp as it may damage the problems.

### Access

The land is owned by the National Trust and therefore has no major access problems, although as with all land owned by the National Trust, access can be removed if the damaging of trees, walls or paths occurs.

### Layout Map



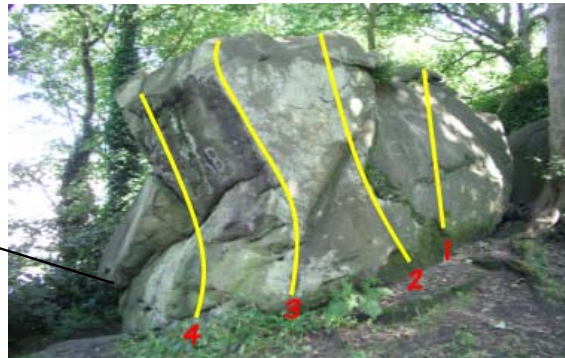
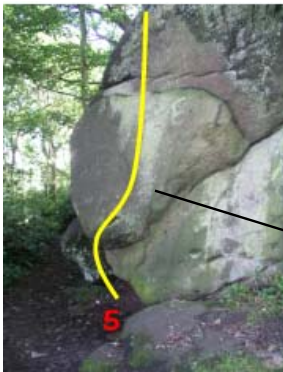
## Liz's Lip Boulder



The first boulder reached from the car park is through a door way on the left side of the car park perimeter wall. Walk through this and the boulder can be seen 15m directly opposite you.

**Liz's Lip (V5)** – Follow the lip of the boulder from left to right, finishing by mounting the right side of the roof with a real lack of elegance. Superb but unfortunately often wet. \*\*

## Boogaloo Shrimp Area



The next area is reached by following the obvious path diagonally up hill from Liz's Lip for about 100m until You come to a group of boulders in a woodland bay.

1. (V0) – The slab.
2. (V0) – Shallow groove and wall.
3. (V0) – The short tilted arête.
4. (V0) – The short slab onto the steeper upper wall and over.
5. (V6) – (sit start) Out of the cave and round into p4. \*

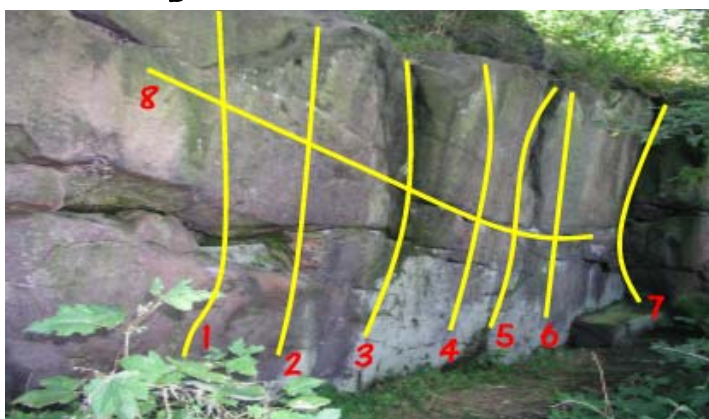
## Boogaloo Shrimp Block



6. **Boogaloo Shrimp (V9)** – (Sit start) The obvious wave like block is traversed from the far right to left. \*\*
- 6a. (V11) – Without the block for your feet.
7. (V4) – (sit start) Through the middle of the block via a big pocket, then mantle the lip.

The next area is a small crag (The Crag in the Woods) and its left hand side is at an excellent bouldering height.

## The Crag in the Woods



1. (V2) – From the lip of the cave dyno to the jug. \*
2. **Wall Brawl (V0)** – The wall on jugs.
3. **Groovy (V0)** – The dirty crack/groove.
4. **Atomic Garden (V11)** – The blank wall is attained via the break, then climbed using a tiny shallow pocket.. \*\*
5. **Above The Royal Flake (V1)** – The superb curving flake. \* 5a. (V1) – Use the flake system to the right without the big flake.
6. (V5) – The blank wall using the flake for you left hand.
7. **The Mean Green (V0)** – The dirty groove.
8. **The Full Intention (V5)** – A superb traverse of the crag finishing on the pedestal on the right. \*\*



## Chapel Ruin Boulders

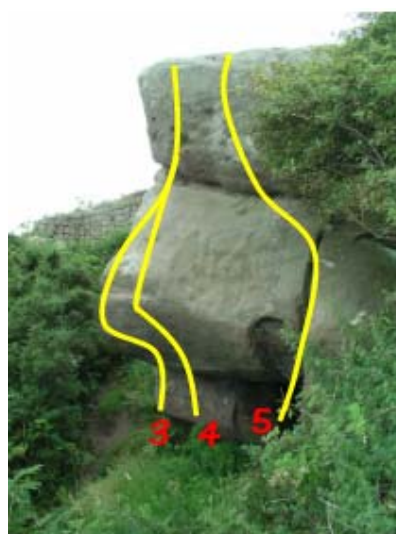


This sector lies in a coastal setting below the ruins on an ancient chapel/monastery.

There is a path which goes down to the boulders at the back of the ruins. The first boulder encountered is very small but has a couple of entertaining problems on it.

1. **Escape From Hell (V6)** – (sit start) Climb the tiny and powerful hanging arête without the foot blocks.
2. **Look No Hands! (V?)** – The small slab is climbed without hands.

## The Stardust Boulder



This is one of the best boulders at Heysham Head and contains "Stardust" one of the best problems in the area.

1. **Jaws (V0)** – The wall to the left \*
2. **Funky monk (V0)** – The tilted flake. \*
3. **Stardust (V5)** – (sit start) From the undercut up the corner of the boulder...classic!! \*\*\*
4. **Subliminal (V9)** From the sloped break dyno to the weird blob and up. \* (The sit start is a project)
5. **(V2)** – (sit start) The dirty crack



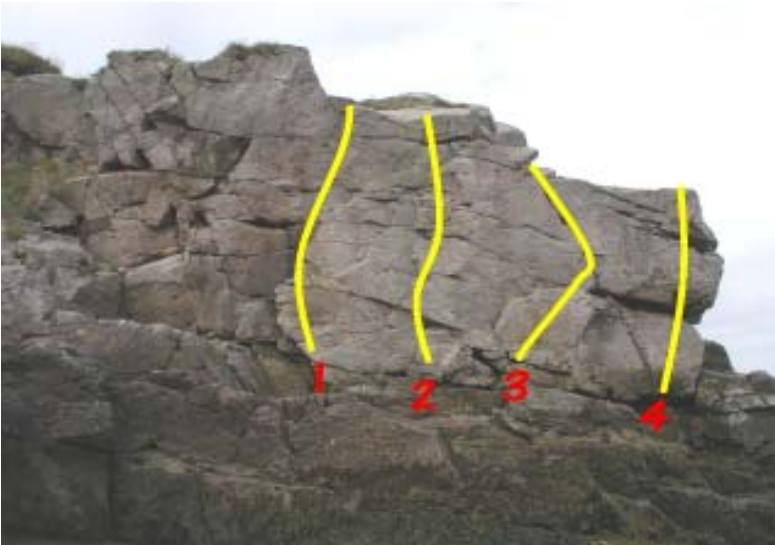
These boulders are directly below the Stardust Boulder.



1. **Funk Junky (V3)** – Traverse this tiny boulder from left to right without the top directly.
2. **(V2)** – Mantle the shelf.
3. **Neil's Hookin' Arête (V1)** – (sit start) Climb the excellent little arête off the block. \*\*
4. **Beach Front Property (V0)** – The awesome slab. \*\*

## Sea Crag 1.

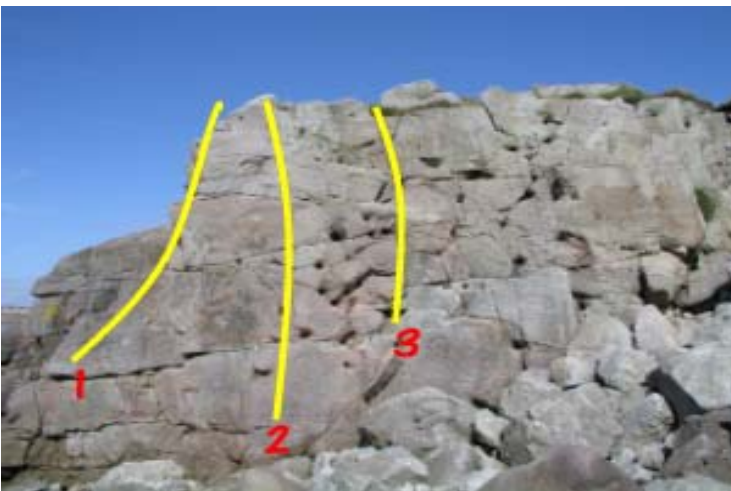
This small crag is reached by descending the hillside diagonally from the Chapel Ruin Boulders to the shore line (100m). The first of the Sea Crag can be seen jutting out into the bay next to a tiny beach.



1. (VO) - The highest point is taken direct.
2. **Diamond in the Rough (VO)** - The wall past a diamond shaped hole.
3. (VO) - Onto the little ledge the up a diagonal crack.
4. **Lets All Dance With The Disco Kid (V1)** - Over the hanging prow direct. High and airy. \*
5. (VO) - There is an easy traverse of the section in either direction.

## Sea Crag 2.

This area is directly behind Sea Crag 1, and contains three very easy problems on superb rock.



1. (VO) - Easy ridge.
2. (VO) - Slabby wall.
3. (VO) - The slight groove with weird shot holes.

## Sea Crag 3.

This is the best of the Sea Crag. It is reached by walking a further 50m round the coast from the last crag.



1. **The Pump Traverse (V1)** - Traverse from right to left, its harder than it looks.
2. **Spiderman's Toxic Sunday (V4)** - (sit start) Start right of the hanging arête and move into it via a hard move then climb direct. \*\*
3. **Discocaine (V6)** - (sit start) Start behind a boulder and traverse leftwards into the hanging bulge, then climb direct through the nose of the boulder. \*\*