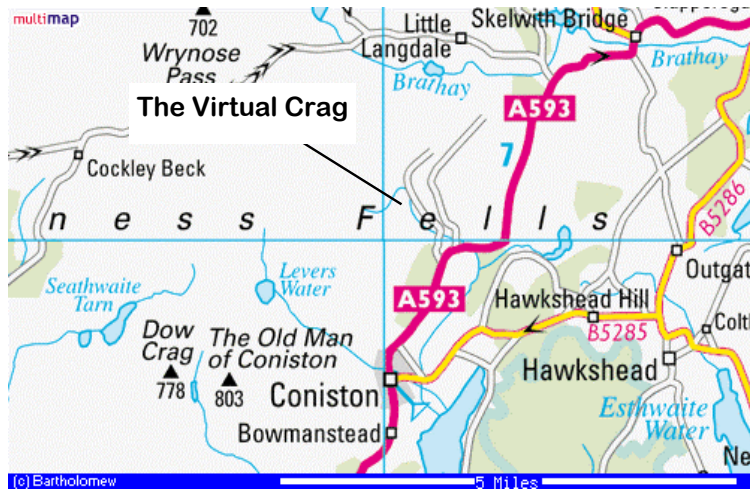


The Virtual Crag

(Tilberthwaite – Grid Reference 306 004)

**Approach
Via Road**



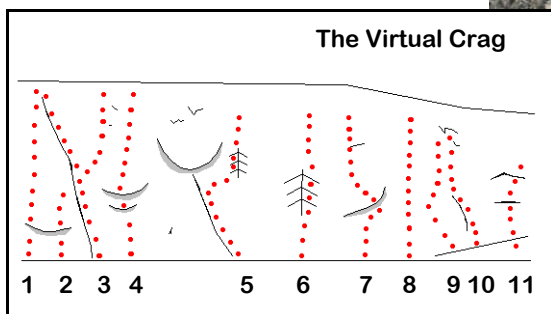
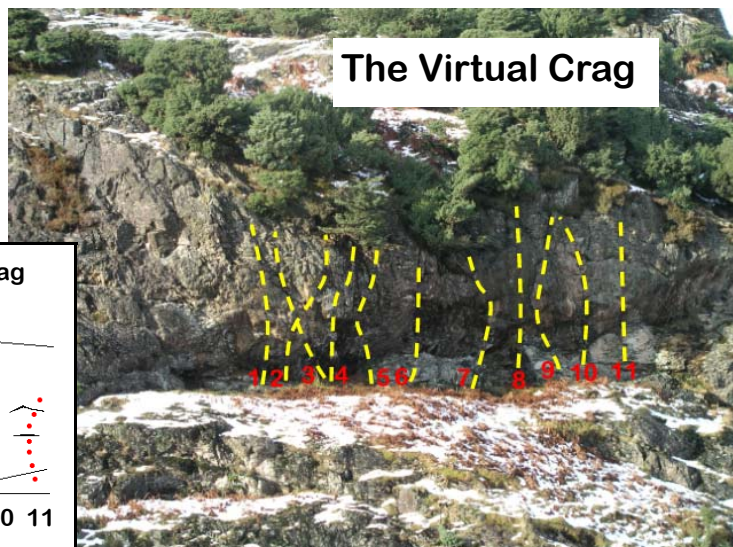
Aspect

The crag is around 6m high and pretty long with good landings. Defining features include an obvious left to right shelf and some smart looking overlap/bulges.

Approach.

This crag was discovered by Andy Hyslop in 1997 and is on the hillside above the Tilberthwaite Road, about two thirds of the way to the main car park. Unfortunately with few obvious landmarks an approach description is difficult... Park just before the road pulls away from the stream and winds slightly up hill. Walk diagonally leftward up the hillside (on the left of the road), the crag is at the top of the hill and partially hidden by a rocky/grassy bank.

Access. There are no access problems.



1. **ELECTRIC PLANET (V1)** – Start at the loose bulge and pull out right and direct upwards on good holds.
2. **HACKERS HOMELAND (V4)** – Reach over the bulge to a good hold, then up right crossing TECHNOBABBLE to a knobbly hold and the top.
3. **TECHNOBABBLE (V2)** – Follow the crack to the top.
4. **HOTJAVA (V4)** – From a good hold bellow the bulge dyno up and right to a flat pocket and continue to the top.
5. **HYPERLINK (V5)** – Dyno to a good pocket in the crack, then up and right to a good flatty above the lip, direct to finish.
6. **SUPERHIGHWAY (V6/7)** – The obvious super dyno. **
7. **(V9?)** – Get to the undercut bulge then leftwards and up.
8. **CONNECTED (V5)** – A long reach off a flatty then to some small crimps, direct to finish.
9. **CYBERSEX (V3)** – The obvious hanging flake to the top. ***
10. **BROWSER WARS (V2)** – Up the broken crack using a hold out right, then step left on to CYBERSEX to finish.
11. **BIRKETTS BANDWIDTH (V5)** – To the break in the middle of the crag via a dyno.