

# RED WALL PLUS

Use in conjunction with numbered topo diagram - next page.

**Rules:** Start on the hold/s in squared brackets, unless otherwise specified use anything small for feet.

**Grades:** Due to the multitude of small footholds on offer you may well use a totally different sequence to the problems divisor, therefore you may find some of the grades vary a great deal to those offered... please don't lose any sleep over it.

## The Problems

1. **(6a+/V3)** [81] . 82 . 89.
2. **(5+/V1)** [93-94] . 96 . 98 . 91.
3. *Disco Breeze* **(6c/V4)** [79] . 77 . 72 . 71 . 50 . Finish up the crack.
4. *The Classic Rock Over* **(5+/V1)** [17] . 3 . 42. \*
5. *The Classic Sitter* **(6a/V2)** [21] . 17 . 3 . 42.
6. *Gregs Dyno* **(7b/V8)** [18-17 - 28LF-23RF] . 43. \*
7. *Original Dyno* **(6a+/V3)** [18-19] . 42.
8. *One Hand Dyno* **(7a+/V7)** [16RH] . 42RH. (Left hand behind your back!)
9. *Prophets of Sound* **(7c/V9)** [39-37] . 42 (holds are marked with dots). The sitter (also marked with dots) is a grade harder.
10. *Nicks Problem* **(6c/V4)** [17] . 3 . 12 . 13. \*
11. *G's Variation* **(7a/V6)** [9 undercut -10] .12 . 13.
12. *Mud Monkey* **(5+/V1)** [58] . 61.
13. *Grimlocks New Brain* **(6c+/V5)** [75-73 - dinks for feet] . 69 sloper . 63 . 62 - feet follow hands on this one.
14. *American Express Sit Start* **(6b/V3)** [51-50] . Then only use holds in diagonal crack finishing at 42. \*
15. *Essence Start* **(4/V0)** [79] . 78 . 87 . 88.
16. *Diagonal Diagnosis* **(6a/V2)** [19] . 16 . 3 . 2 . 1. \*
17. *The Undercut Problem* **(7a/V6)** [Undercut] . 2 . 1. Morpho.
18. *The 80's Dream* **(7a+)/V7** [18] . 16 . 15 . 14. \*
19. *Galvatron's Greed* **(7c/V9)** [79] . 75 . 74 . 73 . 50 . 51 . 34 . 33 . 16 .15 . 14. (A hard extension into *The 80's Dream*).
20. *Mikes Problem Supercharged* **(6c+/V5)** [18-17] .12 . 15 . 14. \*
21. *Optimus Primetime* **(7a/V6)** [84] . 80 side-pull sloper . 98 . 92.
22. **(7a/V6)** [17 undercut!] . 15 . 41. \*
23. *Shallow Grave* **(7a+/V7)** [GJ] . 100 . 101 . 102 . 104 . 106 . 105 . 108. \*\*
24. *Shallow Grave Super Direct* **(7b/V8)** [GJ] . 100 . 104 . 105 . 108.
25. *Shallow Grave LH* **(7b/V8)** [GJ-111] . 101 . 102 . 106 . 105 . 108.
26. *Dead Man Walking* **(7b+/V8)** Start at the far right of the crag and traverse leftward finishing up Shallow Grave. (F7c/+)
27. *Yin Yang* **(7b/V8)** [GJ-111] . 101 . 102 . 106 . 107 . 109 . 110. Morpho.
28. *Grave Journey* **(6c/V4)** [GJ] Then traverse left finishing on good jugs two meters left of the pit.
29. *Warm Up Traverse* **(6a/V2)** Traverse rightward from hold 79 to the end of the crag. (F6b+)
30. *Red Traverse* **(7a/V6)** A full traverse of the crag in either direction is a superb stamina workout. (F7b) \*
31. *6 Foot Sicks* **(7c/V9)** [18-17] . 13. Morpho.
32. *Parallax* **(7a/V6)** [74-73] . 69 . 63 . 62

# RED WALL

## CENTRAL BOULDERING SECTION

Shallow Grave  
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